

BA, BSc, BCOMDEGREE END SEMESTER EXAMINATION - APRIL 2026**UGP (HONS.) SEMESTER - 2 : DISCIPLINE SPECIFIC COURSE****COURSE CODE: 24UENGDSC106 - VISUAL NARRATIVES***(For Regular 2025 Admission and Improvement/Supplementary 2024 Admission)*

Time: 2 Hours

Max. Marks: 70

PART A***Answer any five of the following questions***

1. Define visual narrative (VN) . (U, R, CO 1, CO2, CO3, CO4)
2. What is static visual narratives (SVN)? (U, R, CO 1, CO3, CO4)
3. Define dynamic visual narrative (DVN). (U, R, CO 1, CO2)
4. Define memes. (U, R, CO 1, CO3, CO4, CO5)
5. Define anime. (U, R, CO 1, CO2, CO3, CO4)
6. What is interactive cinema? (U, R, CO 1, CO3, CO5, CO6)
7. Who directed the film *Polyester*? (U, R, CO 1, CO2)
8. Define cinema. (U, R, CO 1, CO2, CO3)
(5 x 2 = 10)

PART B***Answer any five of the following questions***

9. Analyse the theme of the film *Inception*. (An, CO1, CO2, CO3, CO4)
10. Attempt a reading of *Persepolis* as a graphic narrative (Cr CO 1, CO2, CO3)
11. Interpret *Ready paver One* as an interactive cinema. (Cr, CO1, CO2, CO3, CO4)
12. Write a paragraph on the director of the film *Inception*. (Cr, CO1, CO3, CO4)
13. Identify some of features of the film *Roujin Z*. (R, CO1, CO2, CO3)
14. Analyse the theme of the essay *Anime: A Very Short Introduction*. (An, CO1, CO2, CO4)
15. Analyse the key arguments of Neal Stephenson on the future of Metaverse.
(An, CO1, CO2, CO4)
(6 x 5 = 30)

PART C

Answer any one of the following questions

16. Explain the characteristics of dynamic visual narratives. (E, CO1, CO2, CO3)
17. Discuss the key points of John Berger's *Ways of Seeing*. (An, CO1, CO2, CO3)
(15 x 1 = 15)

PART D

Answer the following question

18. Create a meme using your imagination on a topic of your choice. (Cr, CO1, CO2, CO3)
(15 x 1 = 15)