Reg.	No	Name	25U523
------	----	------	--------

B.Sc DEGREE END SEMESTER EXAMINATION - OCTOBER 2025 SEMESTER 5 : COMPUTER APPLICATIONS

COURSE: 19U5CRCAP09: PROGRAMMING IN JAVA

(For Regular 2023 Admission and Supplementary 2022/2021/2020/2019 Admissions)

Time : Three Hours M	Max. I	Marks:	75
----------------------	--------	--------	----

PART A Answer All (1 mark each)

- 1. A is a block of code which only runs when it is called.
- 2. Attributes can be accessed by creating an object of the class, and by using the ______ operator.
- 3. Write about the ways to access a package from another package.
- 4. Write a sample code to draw a circle in an applet.
- 5. Which method is used to register the driver class using JDBC?
- 6. Write the output.

int x = 5;

x &= 3;

System.out.println(x);

- 7. WORA stands for _____.
- 8. List out the types of container component in AWT.
- 9. Write the maximum number of components a BorderLayout Manager can accommodate.
- 10. A process is heavyweight while is lightweight.

 $(1 \times 10 = 10)$

PART B Answer any 8 (2 marks each)

- 11. Write the syntax of *drawString()*.
- 12. Write any three methods of a String class.
- 13. Distinguish between JCheckBox and JComboBox.
- 14. Identify the two ways of creating the JFrame in Swing.
- 15. Write the syntax of for-each loop.
- 16. Write about the use of isAlive().
- 17. Write the syntax of drawLine().
- 18. Define the applications of Java.
- 19. Why Method Overloading is not possible by changing the return type of method only?
- 20. Define the term architectural-neutral.

 $(2 \times 8 = 16)$

PART C Answer any 5 (5 marks each)

- 21. Distinguish between the keyword *super* and *super()*.
- 22. Differentiate between stop() and destroy() in Applet.
- 23. Define multitasking. It can be achieved in two ways. Which are they?
- 24. Differentiate between TextField and TextArea in Java.

1 of 2 23-09-2025, 15:37

- 25. Write about sleep() of multithreading.
- 26. Write the advantages of Java Multithreading.
- 27. Differentiate between a constructor and a method.

 $(5 \times 5 = 25)$

PART D Answer any 2 (12 marks each)

- 28. Define GridLayout Manager and create a program to accommodate 9 buttons in a GridLayout Manager.
- 29. Explain the different types of inheritance in Java. Illustrate.
- 30. Write a program to demonstrate matrix multiplication.
- 31. Explain different operators available in Java.

 $(12 \times 2 = 24)$

2 of 2