Reg. No	Name
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B A, B SC, B COM DEGREE END SEMESTER EXAMINATION - APRIL 2025 UGP (HONS.) SEMESTER - 2: DISCIPLINE SPECIFIC COURSE

COURSE: 24UENGAEC106: VISUAL NARRATIVES

COURSE: 24UENGAEC106: VISUAL NAR	KATIVES	
(For Regular 2024 Admission)		
Time: 2 Hours	Max. Marks - 70	
PART A		
Answer any five of the following questions	(5 x 2 = 10)	
1. Define pictorial narrative (PN).	(U, R, CO 1, CO 2, CO 5)	
2. What is sequential narrative (SN)?	(U, R, CO 3, CO 4, CO 5)	
3. Define dynamic visual narrative (DVN).	(U, R, CO 1, CO 2, CO 5)	
4. Ways of Seeing is a television series by	(U, R, CO 1, CO 2, CO 6)	
5. Define metaverse.	(U, R, CO 1, CO 2, CO 4)	
6. What is interactive cinema?	(U, R, CO 1, CO 2, CO 3)	
7. Who directed the film Inception?	(U, R, CO 1, CO 2, CO 5)	
8. Define cinema.	(U, R, CO 1, CO 2, CO 4)	
PART B	(F :: 6 - 30)	
Answer any five of the following questions 9. Analyse the theme of the film Inception.	(5 x 6 = 30) (An, CO1, CO 2, CO 3, CO 5)	
10. Explain the key themes of the book Persepolis.	(E, CO1, CO 2, CO 3, CO 6)	
11. Explain briefly the key features of an interactive cinema.	(E, CO1, CO 2, CO 3)	
12. Write a paragraph on the director of the film Ready Player One.		
	(An, CO1, CO 2, CO 4, CO 5)	
13. What is the relationship between video games and interactive of	inema?	
	(U, R, CO1, CO 2, CO 5, CO 6)	
14. Analyse the theme of the essay Anime: A Very Short Introduction	n.	
	(An, CO1, CO 2, CO 3, CO 6)	
15. Summarise the key arguments of Neal Stephenson in the "On the	ne Future of Metaverse".	
	(U, R, CO1, CO 2, CO 3, CO 5)	
PART C		
Answer any one of the following questions	(1x15=15)	
16. Analyse the distinction among dynamic visual narrative, static v	visual narrative,	
interactive visual narrative.	(An, CO 1, CO 2, CO 3, CO 3)	
17. Discuss the key points of the "Meaning and History of Memes".	(Cr, Co1, CO 3)	
PART D		
Answer the following question	(1x15=15)	
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(Cr, CO1, CO 2, CO 3, CO 6)

18. Write a review of the film Inception.