25U434

B C A DEGREE END SEMESTER EXAMINATION - MARCH 2025 SEMESTER 4 : MOBILE APPLICATIONS AND CLOUD TECHNOLOGY

COURSE : 19U4CRBCA14 : MOBILE DEVICE AND NETWORK ARCHITECTURE

(For Regular 2023 Admission and Improvement/Supplementary 2022/ 2021/2020/2019/2018/2017/2016 Admissions)

Time : Three Hours

Max. Marks: 75

PART A

Answer All (1 mark each)

- 1. Define encoding.
- 2. What is mobile IP?
- 3. Explain the working of a mobile phone without SIM.
- 4. What is an analog signal?
- 5. What is MSISDN?
- 6. Which are the functions of GGSN in GPRS network?
- 7. Give the components in core networks.
- 8. Explain the functions of mobile switching center.
- 9. What is GPS?
- 10. List any two vendors of the chipset used in the mobile handset.

 $(1 \times 10 = 10)$

PART B Answer any 8 (2 marks each)

- 11. Give the advantages of frequency reuse.
- 12. Which are the components associated with GPRS backbone.
- 13. Describe the functions of PCU (packet control unit).
- 14. Differentiate between low end phones and featured phones.
- 15. Which are the elements used to represent mobile identity?
- 16. Describe about the processor evolution in mobile handset.
- 17. What is mean by interface management in cellular network? Give the primary source of interfaces in radio access network.
- 18. Differentiate between smart phones and featured phones.
- 19. List the layers in OSI reference model.
- 20. What is mean by multiplexing in wireless communication?

(2 x 8 = 16)

PART C Answer any 5 (5 marks each)

- $21. \quad \text{Explain the architectural trends in CPU design.}$
- 22. Differentiate between the features of 3G and 4G network.
- 23. Explain different type of communication models.
- 24. Describe the session initiation protocol to implement dialog control.
- 25. What is meant by frequency reuse in cellular networks? Give advantages of frequency reuse.
- 26. Explain mobile network protocol layers.
- 27. Describe the characteristics of a mobile handset.

(5 x 5 = 25)

PART D Answer any 2 (12 marks each)

- 28. Explain the ISO OSI reference model.
- 29. Explain the architecture of a mobile handset.
- 30. Draw and explain SMS network architecture.
- 31. Draw and explain the GSM protocol stack.

(12 x 2 = 24)