Reg. No	Name	24U645
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B C A DEGREE END SEMESTER EXAMINATION - MARCH 2024 SEMESTER 6 - MOBILE APPLICATIONS AND CLOUD TECHNOLOGY

COURSE: 19U6CRBCA19 - MOBILE TESTING

(For Regular 2021 Admission and Supplementary 2020/2019/2018/2017/2016 Admissions)

Time : Three Hours Max. Marks: 75

PART A Answer All (1 mark each)

- 1. What is uninstallation testing?
- 2. Describe about MonkeyTalk agent.
- 3. What is installation testing?
- 4. What is regression testing?
- 5. What is the significance of @BeforeClass annotation in JUnit?
- 6. What is the significance of setUp() fixture method?
- 7. The Robotium jar file is copied into the folder of the project.
- 8. What is need for software testing?
- 9. Where is the test data for data driven testing stored?
- 10. What is the need of using simulators in mobile testing?

 $(1 \times 10 = 10)$

PART B Answer any 8 (2 marks each)

- 11. Describe briefly about post launch phase in testing lifecycle of mobile application.
- 12. What is testing script?
- 13. What is security testing?
- 14. Describe briefly about strategy definition in testing lifecycle of mobile application.
- 15. What are the different modules in android?
- 16. Describe about native apps.
- 17. What are JUnit Test Runners?
- 18. What are the stages of SDLC lifecycle?
- 19. What is the process of data driven testing approach in Robotium?
- 20. What is the significance of SDLC maintenance phase?

 $(2 \times 8 = 16)$

PART C Answer any 5 (5 marks each)

- 21. What are the disadvantages of cloud based mobile application testing?
- 22. Describe about parameterized script.
- 23. Describe briefly about the white box testing.
- 24. What are the common bugs in iOS application?
- 25. Write a testcase by considering a scenario.
- 26. Explain the directory structure of the project and the hidden files in android.
- 27. Briefly explain about testing performance on mobile applications using real devices.

 $(5 \times 5 = 25)$

PART D Answer any 2 (12 marks each)

- 28. Explain the test life cycle for mobile application.
- 29. Explain in detail about JUnit testing framework.
- 30. Describe the basics of the software development lifecycle and the steps involved in the development.
- 31. Write short notes on a) Installation testing b)Uninstallation testing c)Upgrade/Update testing.

 $(12 \times 2 = 24)$