Reg	. No Nan	ne	22U110
S	EMESTER 1 : ANIMATION AND GRAPH	R EXAMINATION : OCTOBER 20 IIC DESIGN / ANIMATION AND VI CRAVE1: HISTORY OF ART AND DI	SUAL EFFECTS
(For	Regular - 2022 Admission and Improvem	ent / Supplementary - 2021/ 2020/	2019 Admissions)
Tim	e : Two Hours		Max. Marks: 50
		PART A v 5 (2 marks each)	
1.	Define Chiaroscuro		
2.	What is Synthetic cubism?		
3.	What is a Relief sculpture?		
4.	Summarise the Neolithic Period		
5.	Define "The Scream"		
6.	Define Baroque Art		
7.	Define Pieta		
8.	Define Venus Figurines		/2 × F = 10\
	,	PART B	$(2 \times 5 = 10)$
		4 (5 marks each)	
9.	Define a Wood type poster	,	
10.	Summarise and prepare a note on Le	eonardo Da Vinci and his works	
11.	Explain the development of Alphabe		
12.	Explain Art Nouveau?		
13.	Elucidate on Industrial Revolution		
14.	Define Minimalism.		
15.	How can we describe Illuminated Ma	anuscripts?	(5 x 4 = 20)
	ı	PART C	(5 X 4 - 20)
		2 (10 marks each)	
16.	Analyse the artistic contribution of Ir		
17.	Examine the prehistoric visual repres		

(10 x 2 = 20)

Discuss the impact of printing in the development of Graphic design.

18.