B C A DEGREE END SEMESTER EXAMINATION - JULY 2021

SEMESTER 4 : MOBILE APPLICATIONS AND CLOUD TECHNOLOGY

COURSE : 19U4CRBCA12 : WEB TECHNOLOGIES

(For Regular - 2019 Admission)

Time : Three Hours

Max. Marks: 75

PART A

Answer any 10 (1 marks each)

- 1. Code reusability is and advantage of
- 2. Give an example for THIN client?
- 3. Compiler is a
- 4. Operator overloading is a example of
- 5. is a challenge while designing UI
- 6. is a SIM based application.
- 7. What is the use of <u> tag ?
- 8. What is the use of <i> tag ?
- 9. Each machine on the Internet is assigned a unique address called an
- 10. List out the various layers in WAP protocol Stack.

 $(1 \times 10 = 10)$

PART B Answer any 8 (2 marks each)

- 11. What do you mean by Thin Client?
- 12. What is fat client application?
- 13. Write any two examples of C++ compiler.
- 14. What are the steps invoved in a C++ program?
- 15. Write about the pros of mobile application development?
- 16. What is STK?
- 17. What is a protocol?
- 18. What is world wide web?
- 19. What is Sencha touch?
- 20. Write about emulators (with examples).

 $(2 \times 8 = 16)$

PART C

Answer any 5 (5 marks each)

- 21. Explain type of mobile applications.
- 22. Explain the key considerations while choosing between fat and thin client.
- 23. Explain the different type of java compiler.
- 24. Create a flow chart of programming methodology.
- 25. Explain the participants involved in the process OTA application provisioning?
- 26. Explain different forms of input tags.
- 27. Explain the working of WAP.

(5 x 5 = 25)

PART D Answer any 2 (12 marks each)

- 28. Explain the features of OOPs? How mobile applications can be developed using C++?
- 29. Briefly explain about java programing with its prons and cons.
- 30. Explain web application architecture?
- 31. Explain content adaption and adaption strategies?

(12 x 2 = 24)