| Reg. | No | Name | 18U405 |
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# **B.C.A DEGREE END SEMESTER EXAMINATION MARCH 2018**

## SEMESTER - 4: BACHELOR OF COMPUTER APPLICATION (BCA) (CORE COURSE)

COURSE: 16U4CRBCA12: MOBILE WEB AND APPLICATION DEVELOPMENT

(For Regular - 2016 Admission)

| Time: Three Hours                                       | Max. Marks: 75 |  |  |  |
|---|----------------|--|--|--|
| PART A  |                |  |  |  |
| Answer all the questions. Each question carries 1 mark. |                |  |  |  |
| 1. JavaScript is a programing language.                 |                |  |  |  |
| 2. ASP.net is a Language.                               |                |  |  |  |
| 3.  tag is related to                                   |                |  |  |  |
| 4 is a SIM based application.                           |                |  |  |  |
| 5 tag is used for line break.                           |                |  |  |  |
| 6. Web Services are based on the concept of             |                |  |  |  |
| 7. WML Script is used for                               |                |  |  |  |
| 8 defines as wrapping of data and member function into  | o single unit. |  |  |  |
| 9. WAP stands for                                       |                |  |  |  |
| 10. SDK stands for                                      | (1 x 10 = 10)  |  |  |  |

#### **PART B**

Answer any Eight of the following questions. Each question carries 2 marks.

- 11. What is world wide web?
- 12. What is a web page?
- 13. What is emulator?
- 14. What is STK?
- 15. Explain polymorphisms.
- 16. What are the parts of SIM?
- 17. List any four C++ compilers?
- 18. What is an API?
- 19. What are the advantages of C++?
- 20. What are the advantages of mobile application over desktop application?

 $(2 \times 8 = 16)$ 

#### PART C

Answer any Five of the following questions. Each question carries 5 marks.

21. Explain challenges for developing mobile application.

- 22. Compare thin and flat client application.
- 23. Explain parameters for testing.
- 24. Write notes on Symbian C++ and Microsoft embedded VC++.
- 25. Explain mobile app testing tools.
- 26. Compare web server and application server.
- 27. Compare FTP and HTTP.

 $(5 \times 5 = 25)$ 

### **PART D**

Answer any Two of the following questions.

Each question carries 12 marks.

- 28. Explain tools available for mobile web development?
- 29. Explain HTML table tag and different lists in HTML with example.
- 30. Explain Java Compiler and Java Interpreter?
- 31. Explain the principles of UI development?

 $(12 \times 2 = 24)$ 

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